

CLAIMS

What is claimed is:

1. A game comprising:

5 a plurality of playing pieces, wherein each said playing piece comprises a word tile formed having an upper surface, said upper surface including a word indicia that forms a written word, said word indicia formed of indentations in said upper surface so as to provide better visualization of said word indicia; and one code caller card.

- 10 2. The game of Claim 1, wherein said word indicia is formed as braille readable characters.

3. The game of Claim 1, wherein each said code caller card identifies a scripture cite from the Bible.

4. The game of Claim 1, further comprising a playing board having a flat surface demarcated by a playing area.

- 15 5. A game comprising:

a plurality of playing pieces, wherein each said playing piece comprises a word tile formed having an upper surface, said upper surface including a word indicia that forms a braille readable written word; and

20 one code caller card which identifies each scripture cite from the Bible in a braille readable manner.

6. The game of Claim 5, further comprising a playing board having a flat

surface demarcated by a playing grid.

7. A method of play for a game described in Claim 1, comprising the following steps:

- 5           a.     forming a group of word tiles face down on a playing surface;
- b.     choosing a person to handle code calling card
- c.     identifying scripture cite indicated on code calling card;
- d.     drawing of seven word tiles from said group of word tiles by participants;
- 10          e.     arranging said word tiles to correspond to said scripture cite;
- f.     passing of a player's turn if failing to correctly arrange said word tiles to correspond to said scripture cite;
- g.     drawing of an eighth word tile from said group of word tiles;
- h.     passing of said player's turn if failing to correctly arrange
- 15          said word tiles to correspond to said scripture cite after drawing said eighth word tile;
- i.     drawing a ninth word tile from said group of word tiles;
- j.     passing of said player's turn if failing to correctly arrange said word tiles to correspond to said scripture cite after
- 20          drawing said ninth word tile;
- k.     referring to Bible to identify scripture;

- l. arranging said word tiles to correctly correspond with said scripture cite; and
- m. identifying said scripture cite, player-in-turn must place word tiles corresponding to said scripture cite upon playing surface.

5

- 8. The method of play of Claim 7, wherein said word tiles have an upper surface, said upper surface including a word indicia that forms a written word, said word indicia formed of indentations in said upper surface so as to provide better visualization of said word indicia.

10